

## **Roseville Parks and Recreation** **Co-Rec Broomball League Rules**

This packet of information is a supplement to the USA Broomball rulebook. The packet explains how the Roseville in-house league will operate. If a rule is not stated directly in this packet, the USA Broomball ruling will be the official ruling on the matter.

### **Rule I – Equipment**

1. Each team must supply one regulation broomball to be used at their games (provided).
2. Brooms must be regulation brooms and may have an end dipped.
3. Protective equipment is permitted, such as hockey helmets, hockey gloves, pads, etc., unless the equipment is considered dangerous to other players.
  - a. Any hard plastic protective equipment shall be worn under jerseys/pants and shall not be exposed.
4. **Helmets are required for all players. Goalies must have a mask with their helmets.**
5. Shirts of like color are recommended. Pullovers will be provided at the rink if one team does not have uniform shirts or if team colors are the same.

### **Rule II – Players**

1. Six players will be on the ice at one time (three males and three females). Players must be on the roster before they are eligible to play. Additions and deletions can be faxed to our office at 651-792-7100 or emailed to [josh.thygesen@cityofroseville.com](mailto:josh.thygesen@cityofroseville.com)
2. Each team must have at least five (5) players to start the game. A team may never have more than three (3) men on the rink at any one time. A team may play with four (4) females and two (2) males, but never use an extra male.
  - a. **CLARIFICATION:** A team may play short-handed with only 3 men and 2 women, but never more than 3 men.
3. Substitutions may be made at any time provided that the player being replaced is off the ice at his/her bench area before the replacement player enters the rink.
  - a. Note – At Lexington park teams share a gate. It is expected that teams will substitute players in a fair manner and not prevent the other team from substituting.

### **Rule III- Scoring and Timing Regulations**

1. A goal is scored when the ball completely crosses the goal line.
2. A goal shall not be allowed if:
  - a. The ball is kicked, thrown, carried or otherwise deliberately directed into the goal by any means other than with a broom.
  - b. Any member of the attacking team is in the goal or goal crease prior to the ball.
3. Games will consist of two (2) 25 minute halves (running time) with stop time in the last two minutes of the game. The official is the official timekeeper.
  - a. If the goal differential is greater than 2 goals, the final 2 minutes shall be running time.
4. Half-time will be 3 minutes and teams will switch ends between halves.
5. Overtime play will be 4-on-4 without a goalie. Three minute, running time sudden death overtime. If the score is tied at the end of overtime the game ends in a tie.
  - a. In playoffs, at the end of each 3 minute period an additional player shall be removed from the ice (IE, after the first 3 minute period, teams shall play 3 on 3 without a goalie).

### **Rule IV- Putting the Ball in Play**

1. **The game will start with a draw back at center ice;** the listed “home” team will choose if they’d like to receive or defer the draw back to begin the game; other team will receive the draw back to begin the second half.
2. A team will be awarded a draw back at center ice when they are scored upon.

3. Violations occurring in the offensive team's offensive zone, resulting in a center ice drawback for the opposing team are:
  - a. **High Broom** - striking the ball with the head of the broom above the waist of the offending player.
  - b. **Carrying the ball** – with the hand or forwarding the ball to a teammate with the hand.
  - c. Being the last to touch a ball that went out of play.
  - d. **Attempting a windmill shot.** A windmill shot is any shot taken where a broom is elevated to above the shooting player's head on either the backswing or follow through.
    - i. Windmill shots will be called based on the official's discretion. Although a full windmill shot will never be allowed, the officials will allow the broom to be elevated slightly above the head in non-dangerous situations (when there is no-one near the shooter).
  - e. **Offensive team in the crease. No offensive or defensive player should be in the goalie crease if the ball is not in the crease at the same time.**
  - f. Attacking player causing the net to be displaced.
4. Violations occurring in offending team's defensive zone resulting in a drawback at the end zone faceoff spot.
  - a. Violations that occur as stated in Rule IV, 3
  - b. Unintentional displacement of the net by the defending team
  - c. Goalie freezing the ball and does not get rid of it within three seconds Note: the drawback will take place at the end-zone face-off spot closest to where the infraction occurred.

#### **Rule V- Playing the Ball**

See Rule 6 in your US Broomball rule Book. The following are some important rules to remember.

1. Ball cannot be played above the waist with the broom (turnover)
2. Player cannot throw a broom at the ball (misconduct penalty)
3. Ball cannot be intentionally hand-passed to a teammate (turnover)
4. Ball can be kick-passed to a teammate and can be stopped with the hand or foot.

#### **Rule VI – Offside**

The “floating blue line” rule will be used for the RPR league. The floating blue line rule consists of the following components:

1. The ball must cross the blue line before any player on the attacking team
2. Once the ball has crossed the blue line, the attacking zone consists of the area from the redline to the offensive end boards
  - a. Once the zone has been established, a team is considered on-side until the ball crosses the redline
3. Once the ball crosses the redline, the team must reestablish the zone (all players must leave the zone until the ball crosses the blue line)
4. Summary: When entering the zone, the offside line is the blue line. Once the zone has been established, the blue line essentially “disappears” and the offside line is the red line.

#### **Rule VII- Play and Penalties**

1. No checking, pushing, boarding, or other rough play allowed. **Players must play the ball and not the opponent.**
2. Minor penalty: 3 minutes of actual playing time
3. Major penalty; 6 minutes of actual playing time
4. Misconduct 12 minutes of actual playing time
5. Game ejection; Disqualification from the game plus a one game suspension of the team's next scheduled game.

6. If the goalie is assessed a minor penalty, the person serving the penalty has to be the same sex as the goalie.
7. The following actions will result in a minor penalty, major penalty or game disqualification:
  - a. **Slashing:** Any player who strikes an opponent with their stick in an aggressive or out of control play shall be assessed a slashing penalty. Additionally, striking an opponents' broom from the top or side (chopping down on an opponents' stick) shall be considered slashing.
  - b. **Tripping:** Tripping shall be called when a player uses his/her stick or any part of his/her body (including intentional or unintentional sliding) to undercut an opponent.
  - c. **Checking:** All leagues are non-checking. Players are responsible for their own body and may not use physical contact to dislodge a player from the ball, or impede their progress. Note: a player who is out of control and makes physical contact with another player (including unintentionally) may be assessed a checking penalty.
  - d. **All other penalties listed in the USA Broomball rulebook will be enforced.**
8. Fighting or any other violent acts will result in greater suspension up to and including season long or permanent ban.

### **Rule VIII – Conduct**

1. Only the team manager is permitted to discuss a call with an official and must do so in a respectful manner. Any other player who disputes a call may be assessed an unsportsmanlike conduct penalty, a misconduct penalty or an ejection depending on severity.
2. Taunting, baiting or other acts of aggression towards one's opponent will not be tolerated and will result in an unsportsmanlike conduct penalty, a misconduct penalty or an ejection depending on severity
3. Teams are expected to behave with good sportsmanship toward their opponent and the officials at all times.
4. The league director reserves the right to remove any player or team (without refund) who behaves in an unsportsmanlike manner.

**Forfeits** – We encourage captains to make every effort to field a team for each game. However, if you must forfeit please call the opposing team manager and Josh Thygesen (651.792.7105).

### **Inclement Weather**

Weather conditions can change dramatically in a short period of time. Teams are never “required” to play even if the weather line or the official has not cancelled the game. If there is a safety concern, players/managers and fans should always choose safety ahead of playing or staying at the rink. The determination of make-ups, forfeits, etc. can be made at a future time. Games may be cancelled due to the following:

1. Temperature is -15 degrees or colder OR wind chill is colder than -25 degrees
2. Ice conditions are poor or determined to be unplayable
3. Call the weather hotline at 651-792-7416 or visit <http://cityofroseville.com/2595/Adult-Sports-Weather-Updates> at/after 4:30 pm to verify whether games are on as scheduled
4. Should weather conditions change after 4:30 pm, a decision will be made on site by the official and weather hotline updated as soon as possible
5. Teams should report to the rink if the hotline or game status has not cancelled games

The winner of the league will receive either t-shirts OR a trophy. The winner of the playoffs will receive the other. In case of a tie, the tiebreaker will be in this order:

1. Head to head competition.
2. Least goals allowed in games between tied teams.
3. Most goals scored in games between tied teams.
4. Least goals allowed for the season.