



MINI MITE

Soccer League Rules and Regulations

- 1. The Field:** A lined field approximately 20x30 yards with netted goals. You may want to mark with cones until kids get used to the out of bounds concept.
- 2. The Ball:** Size 3 ball will be used.
- 3. Players:** 6 players per time (1 Goalie, 2 Defense, 2 forwards, and 1 center).
- 4. Referee:** All coaches will take turns helping out with the lines and rules of the game. All rule infractions shall be briefly explained to the offending player.
- 5. Game Time:** Teams will have 15-minutes of warm-up time prior to the game starting. The actual game will be divided into eight (8) five-minute periods. There shall be a one-minute break between each period for substitutions.
- 6. Scores/Standings:** Game Scores and standings are not kept
- 7. Start of game:** A coin toss by one of the coaches shall decide who receives the kickoff at the start of the game.
- 8. Kickoff:** A kickoff is completed by one child kicking the ball forward to another player on his or her team. Opponents must be 3 yards from the center mark while the kickoff is in progress.
- 9. Off-Sides:** There are no off-sides.
- 10. Fouls/Misconduct:** All fouls will result in an indirect free kick with the opponents at least three yards away from the ball. The coach must explain all infractions to the offending player. Examples of fouls might include but not limited to: pushing, slide tackling, hand ball, calling each other names, heading the ball etc. **This is intended to keep the play safe and fun for all of the children.**

- 11. Indirect Free Kick:** A goal cannot be scored from an indirect kick until the ball has been played or touched by a second player of either team. No penalty kicks are to be used during these games.
- 12. Hand Ball:** Hands should not be used by players other than the goalie. **If inadvertently used, let it go by (talk to the players when they are using their hands).** If a player uses their hands continuously, stop the game and explain that they need to use their feet. This concept may be very hard for the children to get used to.
- 13. Throw Ins:** A throw-in is used when the other team kicks the ball out of bounds. The throw in is completed by throwing the ball over the child's head into the playing surface. One foot (toe's) must remain on the ground to be a legal throw in. The out of bounds concept is very difficult for them and will need to be stressed.
- 14. Corner Kick:** This rule is very difficult for this age to grasp. It might take them a long time to understand this rule. A corner kick is used when a child from the same team kicks the ball past the end line. The team will put the ball in play by kicking from the corner marker into the playing surface.
- 15. Goal Kick:** A goal kick is used when a child from the opposing team kicks the ball past the end line out of bounds. A person from the other team will put the ball in play by kicking the ball into the playing area from the corner of the goal area. Opposing team must be three yards away from the ball during a goal kick.
- 16. Rain Out Policy** If weather is a factor, coaches should contact the Parks and Recreation Department **Weather Hotline at 651-792-7417** after 8:00 a.m. to find out if the games have been cancelled. If the Recreation Department states the games are on, each team should report to their assigned field; if the field is unplayable a mutual decision between coaches should be made at the field.
- 16. Conclusion of game:** Teams should NOT shake hands after each game.

**COACHES SHOULD MAKE THE GAME FUN & FAIR FOR ALL PARTICIPANTS
HAVE A GREAT SEASON!!!!**