

## **ROSEVILLE PARKS AND RECREATION FALL MENS ADULT SOCCER**

**PURPOSE:** The Roseville Adult Soccer League is offered to provide an active leisure pursuit for those interested in soccer. This is intended as a recreational league. Teams are encouraged to keep the spirit of the game in mind at all times.

**Referee:** The official has complete charge of enforcing the rules. He acts as timekeeper and has complete authority to begin, delay, or terminate any game requiring such action. The referee has the power to excuse any player that he deems as being unsportsmanlike in his or her behavior. If, in his opinion, a player has been seriously injured, he can stop play immediately.

**Length of Game:** Games will consist of two (2) 25 minute halves with a 5 minute half time.

**Substitution:** Substitution is allowed and may be made on a goal kick, an offensive throw in, any goal scored, or injury of a player.

**Player Limits:** A minimum of 7 players and a maximum of 9 players which includes a goalie is permitted.

**Substitution Players and Rosters:** All teams must turn in a roster prior to their first game. Players may be added until the third game. Rosters will be at the field for playoffs and all players on team must be on the team roster. Players are allowed to play for more than one team during the regular season. Once the playoffs begin a person must play for only one team.

**Offsides:** Offsides is not called in the Roseville Mens League.

**Uniforms:** Teams should wear like colored shirts and bring a spare white shirt to wear in the event that their opponent has the same color. Scrimmage vests will be provided for teams who are not matching. The winner of the coin flip can choose to wear or not to wear the vests. No metal cleats are allowed.

### **Sportsmanship and Player Conduct:**

The Roseville Adult Soccer League is a recreational league and sportsmanship will be emphasized in the league. As a team manager, please take a lead role in calming tense situations with the other team or the officials. Team managers should be the only person discussing calls with an official and must do so in a respectful manner.

The following offenses will result in a yellow card or warning

- Profanity (not directed at another player or official)
- Persistent/frequent infringement
- Reckless play

- Arguing with an official

The following offenses will result in a yellow or red card (depending on the severity):

- Continuing any of the above actions after being warned by an official
- Profanity directed at another player or official
- Any attempt to insight, bait or initiate an altercation with another player
- Aggressively arguing with an official (*example – shouting at an official*)

The following offenses will result in a straight red card

- Fighting
- Intent to injure
- Any player making contact with an official
- Any act of physical aggression or intimidation toward an official

The officials have the authority to issue cards for any act not listed based upon the laws of the game (for example last man back).

Any player who receives a red card must leave the facility and will be suspended for a minimum of one game. His/her team must play short-handed for 5 minutes and can then fill that spot.

Additional games will be added to the suspension based on the severity of the incident and player's history (up to and including league expulsion). Any player who is ejected twice in the same season will be suspended for the remainder of the season.

Any team which has 3 players suspended in the same season will be suspended for the remainder of the season and with a forfeiture of all leagues.

**Method of Scoring:** A goal is scored when the whole of the ball has passed over the goal line between the goal post and under the crossbar, provided that it has not been thrown, carried or propelled by hand or arm by a player of the attacking side except in the case of a goalkeeper who is within his own penalty area. The team scoring the greater number of goals during the game shall be the winner.

**Start of Play:** At the beginning of the game, choice of ends and kickoff shall be determined by a coin toss by the referee. The referee gives a signal and the game starts by a player taking a place kick into his opponent's half of the field of play. Every player shall be in his own half of the field and the defending team shall remain no less than ten(10) yards from the ball until it has been kicked off. The kicker shall not play the ball a second time until it has been touched by another player. After a goal has been scored, the game shall be restarted with a kick off by a player of the team not scoring the goal. A goal cannot be scored directly from a kickoff.

**Ball Out of Play:** The ball is out of play when:

1. It has fully crossed the goal or touch line, whether on the ground or in the air.
2. The game has been stopped by the referee.

It should be noted that the ball must go completely over the line before it is out of play. The team last touching the ball loses possession to the opposing team where upon that team will throw in bounds at the point of infraction.

**Fouls and Misconduct:**

**Handball-** Only the goalkeeper can touch the ball with his hands inside his goal area. If the ball touches any part of the arms or hands from the shoulder downward, whether intentionally or unintentionally, it constitutes a handball.

**Slide Tackling-** Slide tackling or sliding is not allowed any where on the field. Goal keepers may slide as long as it is not feet first. The only Tackling allowed is when the arm and elbow are kept in contact with one's body and must be parallel or within the vision of the player being tackled. (The player must have possession of the ball.)

**Kicking- No kicking of the other players allowed.** This includes an over aggressive charging of the player having control of the ball.

**High-Kick-** The feet cannot be swung to the chest or shoulders height of the other player having control of the ball. This applies only when there are other players within striking distance. However it is the responsibility of the player to see that no one is near before a high kick.

**Pushing-** Any act of pushing or maintaining one's balance by hanging on to other players is not allowed.

**Obstruction-** Any attempt to deliberately stand in the way or impede the progress of any player is prohibited subject to the discretion of the referee.

**Direct Free Kick:** there are additional fouls that will result in the award of a direct free kick to the opposing team from where the infraction occurred. These are; tripping, jumping at an opponent, charging an opponent from behind unless the player is obstructing the ball, and striking or attempting to strike an opponent. If any of these fouls are committed by the defending side within the penalty area, a penalty kick will be awarded.

**Indirect Free Kick:** Other offenses that will result in an indirect free kick include; playing in a manner considered by the referee to be dangerous (high kick, obstruction, charging the goalkeeper when he is holding the ball) and as goalkeeper, throwing the ball in the air and catching it again without releasing it so that it can be played by another player or indulging in tactics which, in the opinion of the referee, are designed merely to hold up the game and waste time.

**Penalty Kick:** Any fouls which would result in a direct free kick that occur inside the penalty box will result in a penalty kick. All players except the goalkeeper and the player taking the kick must line up outside the box (at least ten (10) yards from the ball). The goalkeeper must stand on his own goal line between his own goal posts until the ball is

kicked. The player taking the kick must kick the ball forward. He cannot play the ball a second time until it has been touched or played by another player. The penalty spot is 12 yards from the goal line. All penalty kicks shall be in play as soon as it has traveled the distance of its circumference as in all other free kicks.

**Throw in:** When the entire ball passes over the touch line either on the ground or in the air, it shall be thrown in from the point where it crossed the line by a player of the team opposite to that of the player who last touched it. The thrower, at the moment of delivering the ball, must face the field of play and part of each foot shall either be on the touch line or on the ground outside the touch line with the front foot being flat. The thrower shall deliver the ball from behind and over his head. The ball shall be in play immediately once it enters the field of play, but the thrower cannot play the ball again until it has been touched by another player. A goal cannot be scored directly from a throw-in. If the ball is improperly thrown in, a throw-in shall be awarded to a player from the opposing team.

**Goal Kick:** When the whole of the ball passes over the goal line outside of the goal either in the air or on the ground, having last been by the attacking team, it will be kicked directly into play by a player of the defending team from the point within that half of the goal area nearest to where it crossed the line. Players on the opposing team shall remain outside the penalty area while the kick is being taken. If the ball does not go fully out of penalty area the kick shall be retaken. A goal cannot be scored from a goal kick.

**Corner Kick:** When the whole of the ball passes over the goal line outside of the goal either in the air or on the ground, having last been by the defending team, a member of the attacking team shall take a corner kick. At each corner of the field is a quarter circle. The ball must be in the circle. A corner flag post may not be removed and the kick must be taken from the corner. A goal may be scored directly from a corner kick. Players of the opposing team must stay ten(10) yards away from the ball until it is kicked. The ball is in play once it has traveled its own circumference. As in other free kicks, the kicker may not be play the ball a second time until it has been touched by another player.

**Weather Updates:** The fields used for this league are heavily used by Roseville's youth soccer community. To preserve these fields, games may be cancelled due to poor field conditions or when play on the fields will cause long-term damage (even when the rain has stopped). Teams are encouraged to call the weather line or check the weather website (link included on your league schedule page) by 4:30pm each week, regardless of the conditions outside to ensure that their game is still on.

**Weather Line – 651-792-7416**

**\*\*Rosters must be turned in by the first game. Additions/deletions must be made by the third week.\*\***