

**Roseville Parks and Recreation**  
**2660 Civic Center Drive - Roseville MN 55113**  
**651-792-7006**

**Bocce League Rules**

1. All teams must have a minimum of two members, maximum of eight. Players must be at least 18 years old. At least two members of the team must be present for league play. Players on the same team will alternate turns.
2. If a team is more than ten minutes late without having made previous arrangements with the opposing team, the games will be lost by that team.
3. The home team throws out the Pallina first and it must cross the center line, but not past the far foul line. A team has two chances to put Pallina in play. If the player does not succeed, the opposing team throws it and it must cross the center line, but not past the far end line. It must also be six or more inches from either side board of the alley. Team who throws Pallina gets first shot.
4. In the event the Pallina is bocced out of the alley it will be placed in the middle of the first white line from the end.
5. The only dead ball is if a ball is thrown or bocced out of the court. No points are awarded for "dead" balls. A dead ball is then placed in the middle of the first white line from the end. If balls are thrown or hit into the far end of the court past the end line, they are still in play and count in scoring.
6. The player must release his or her ball before he or she steps completely over the foul line. The momentum of the throw must not carry player beyond center line.
7. If wrong color ball is thrown, mark the spot and replace with the correct color ball.
8. If a player steps completely over foul line, ball is dead if no other balls are hit. This is considered a foul shot. If a ball is hit, one point is awarded for each opponent's ball on the alley and play is resumed.
9. In the event all balls have been thrown and there is a dead tie, no point will be awarded and the teams will throw over, with the Pallina going to the team that threw it first on that series. Team throwing the ball will shoot again.
10. League play will be on the point system. **One match point for each win. Play each game to 11, you must win by at least two points.**
11. Scores of all games must be recorded and score cards signed by a member of each team. The scores are then put in the small green box on the back of the backstop for softball field #1 after play each night. **Write the total # of match points for your team (for the 3**

**games) on the top of the scorecard. Every team should turn in a scorecard each night.**

12. The measuring points will be accomplished in the following manner: a tape measure will be used with the back side of the tape lightly touching the player's large ball and the tape extended until it is lightly touching Pallina. **Each team is responsible for bringing a tape measure.**
13. A team member can be inserted in a game at any time.
14. Court courtesy - No heckling anyone while shooting. One minute time limit per shot.
15. In case of inclement weather, an official "Rain Out" can be called when enough courts are not available and no points will be awarded. The phone number to call for rainout information is (651) 792-7416. Call after 4:30p.m. If the recording says "all league games are on as scheduled" then teams should show up at the courts and the decision on playing is made between the team managers. If play is in progress and a "Rain Out" occurs, points will only be awarded for those games that have been fully completed. We will try to make-up any games postponed due to the weather.
16. In the event of a tie in the league standings, the tie breaker will be
  - a. the results of the games between the tied teams, and if tied,
  - b. most points scored throughout the season, and if tied
  - c. a coin toss will determine the champion.
17. All protests must be brought to the attention of the league director as soon as possible but within 24 hours, and the decision is final.
18. A player can only be signed up with one team per night.
19. No opponent shall be on the court while the opposition is shooting. And only one member on the opposite end will be permitted on the court when his team is shooting.
20. If a player throws out of turn and does not disturb any balls on the court, it is a dead ball. Should it hit an opponent's ball, all play will stop and four points will be awarded to the opposing team. Should a ball be hit, kicked, moved or picked up, same rule will apply when measuring or in play.
21. The main intent is to have fun and a good time. Enjoy yourselves!